

Developer

SUMMARY

As part of our multidisciplinary multimedia projects and research activities the Developer contributes to the integration of interactive solutions using a variety of technologies, in-house development platform and R&D results.

The Developer works on all phases of our development projects, from the analysis of requirements, design and testing to programming and refinement of modules, testing, and debugging and code review.

EDUCATION and EXPERIENCE

- Bachelor's degree in computer sciences or a combination of training and equivalent experience;
- Two (2) years experience in a similar position.

SKILLS and KNOWLEDGE

- Experience in Python, C#;
- Experience with 3D engines such as Unity 3D or other;
- Knowledge of user experience and user interface;
- Rigor, method, logic and excellent response time;
- Open to learn other programming languages;
- Good mathematical skills;
- Respect tight deadlines;
- Ability to interact in a team as well as to work independently;
- Open to international travel for the installation of projects;
- Knowledge of GLSL, C++ an asset;
- Experience in electronics an asset;
- Fluent in French (working language) and in English.

JOB DESCRIPTION

- Define the technical specifications of the program;
- Design and implement a fluid user experience;
- Perform quality control assessments by establishing and carrying out test scenarios;
- Assure the maintenance of completed projects.

Réalisations Inc. Montréal offers:

- A competitive salary;
- Health benefits and dental insurance;
- International travel (in the context of projects), all expenses paid;
- Flexible schedule;
- Group activities et weekly social activities;
- A stimulating environment in Montreal's Mile-Ex, just a step away for Little Italy.

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